

Bond Offshore Helicopters

Draft Notes

Airline **Bond Offshore Helicopters**
ICAO **BOH**

Location **EGPD Dyce, (Aberdeen, UK)**

Period **Represents 31/05/2004 to 06/06/2004**
Actual 27/09/2004 to 03/10/2004

General

This AI Bond Offshore Helicopters flightplans package was developed to enhance realism at EGPD Dyce, the world's busiest heliport.

All flights are based on those as flown in real life, (except some training flight's destinations).
Flight-levels have been set to match those flown in the actual sectors.

Caveats

I've tried to keep these flightplans as close to real life as possible.

Flightplans

Due to incomplete information, some flights -
Have had their aircraft assigned, these flights were 'balanced' across the available aircraft.

Due probably to IRL weather conditions, some aircraft -
'On platform' times have been extended, (by 4 minutes maximum).
Arrival times have been delayed to fit aircraft capabilities, (generally 4 minutes, maximum 1:27).

Training flights -
These use true EGPD departure & arrival times, though their destinations have been slightly tweaked..
Local training flights are now sent to Culter Heliport.
Longside based training flights are simulated, with correct out & back times at EGPD.

Flight numbers

As FS does not support alpha-numeric flight numbering, these have been modified to suit.
I've substituted the alpha-character with it's equivalent 1-26 number.
i.e. 85C becomes 853, 88P becomes 8816, etc.

Installation

AI helicopters fly slowly on take-off/departure and arrival, to minimise disruption of other AI aircraft, I'd recommend using an overlay airport for EGPD.
To allow for this, I've provided two versions of the flightplans, a normal EGPD version, and a 2GPD overlay version.

AFCADs

FS2002 overlays for EGPD & 2GPD
Default
Paul Baines EGPD Dyce
Scotflight

Scenery

Warning

Helicopters do not fly at normal aircraft flight-levels, and may also have very short turn-around times at the offshore platforms.

Please **do not** run these flightplans through AIM or similar applications.
AIM would attempt to modify these correct flight levels and turn-around times.

Credits

Flightplans

Source Data	Airprox	Alun Heseltine
Creation	Basys	Paul Donnelly
Testing	ODG UKCS Team	

Aircraft	Model	Dirk	Dirk Fassbender
	Repaint	Cougar2002	Rory Fairbairn
	Air File	Basys	Paul Donnelly

ICAOs	Basys	Paul Donnelly
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VCPMODs	Grayjay	Graham Jackson
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Scenery	Airprox	Alun Heseltine
	Vertigo	Steve Chase

ODG UKCS Team Members

Testing

Please check -
Why does G-REDL not display at all times